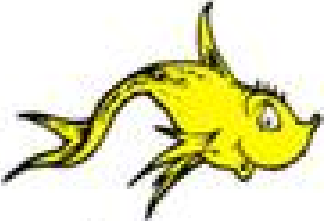

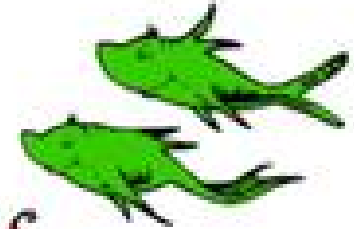
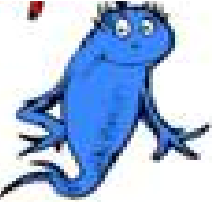
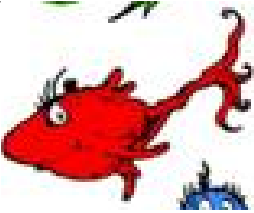






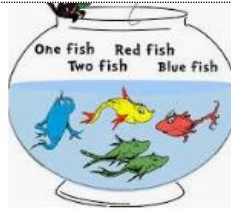
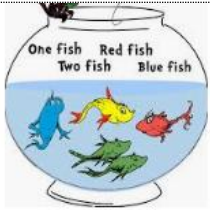
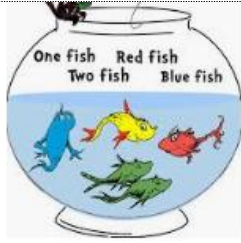
Create an algorithm to collect all the fish. Use the arrows



<p><b>Start</b></p>			
<p><b>Example</b></p> 			
			<p><b>End</b></p>  <b>One Fish</b>  <b>Two Fish</b>  <b>Red Fish</b>  <b>Blue Fish</b>

Help Thing 1 get to his friend Thing 2 without bumping into the fish bowls.

Start



End



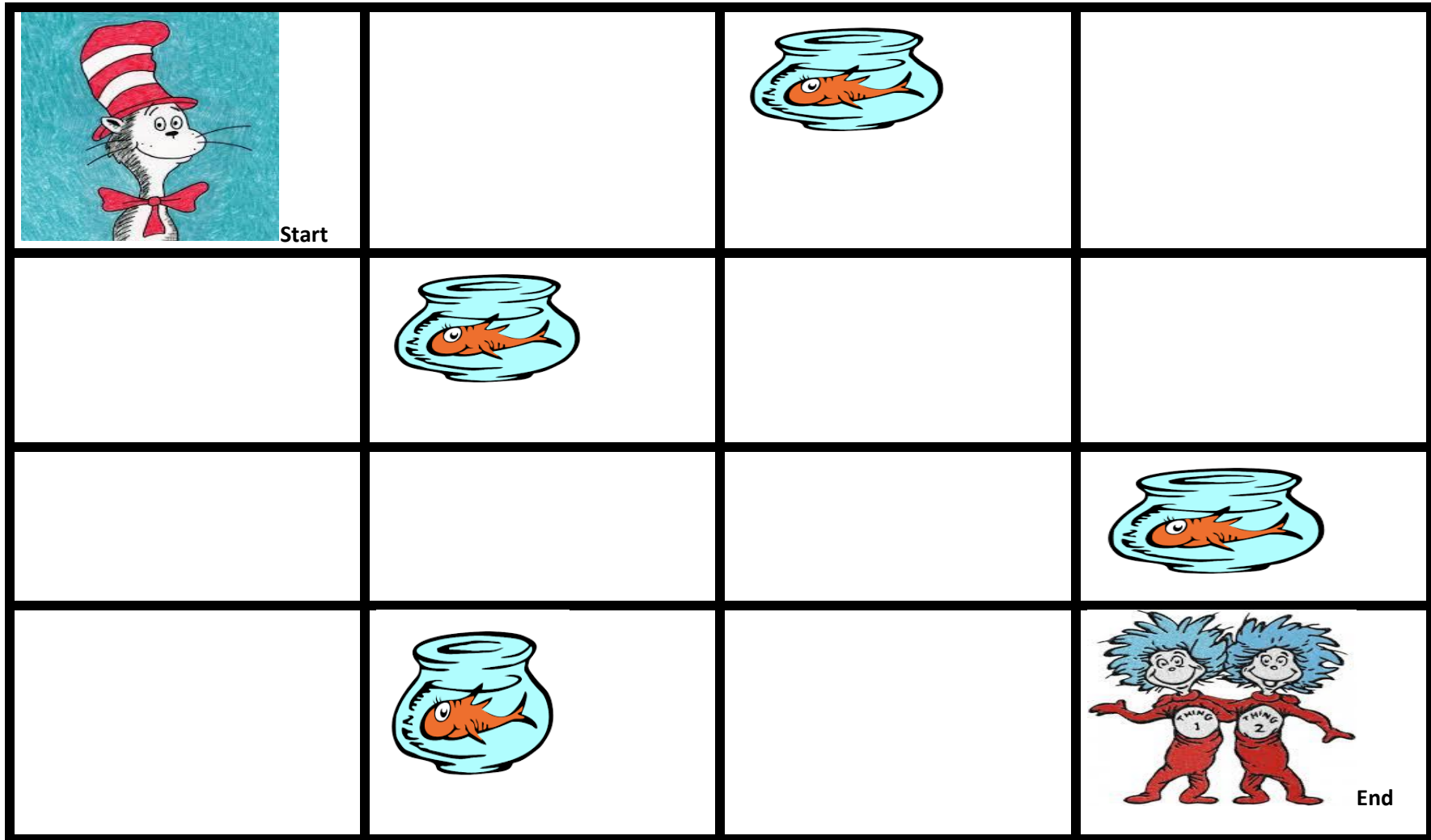
Create an algorithm that shows the sequence of events in the book Green Eggs and Ham. (Read the story or play video of the book being read on youtube (<https://www.youtube.com/watch?v=jdotPwVJYzs>))







Help the Lorax plant trees. Create an algorithm to get the Lorax to each seed so he can plant it.

<b>Start</b> 			
			
			
			 <b>End</b>

Help the Cat in the Hat get to his friends Thing 1 and Thing 2. He has to avoid the Obstacles of the Fish Bowls



Help Sally get to her brother Nick without running into Thing 1 or Thing 2

 <p>End</p>			
			
			
			 <p>Start</p>

Make the Cat in the Hat get the place cleaned up before mom gets home. You have to move to each square where it is messy.

<p><b>Start</b></p> 			
			
			
			<p><b>All Done!</b></p>

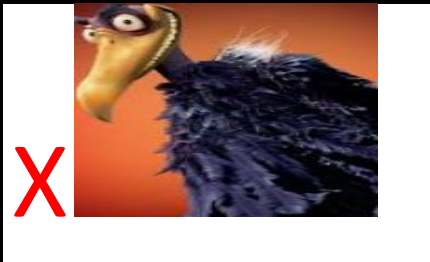
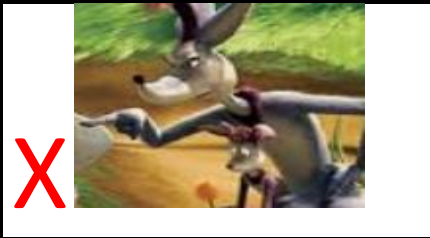
Help Cat in the Hat and his friends get to the Thing-a-ma-jigger without running into the giant ants.

Start 			
			
			
		 End	

Help Horton get to the place where he heard a sound. He has to avoid all the obstacles.









Start



End

Help the Fox collect all his socks.

<p>Start</p> 				
				
				
	<p>Put them all in this pile</p>  <p>END</p>			